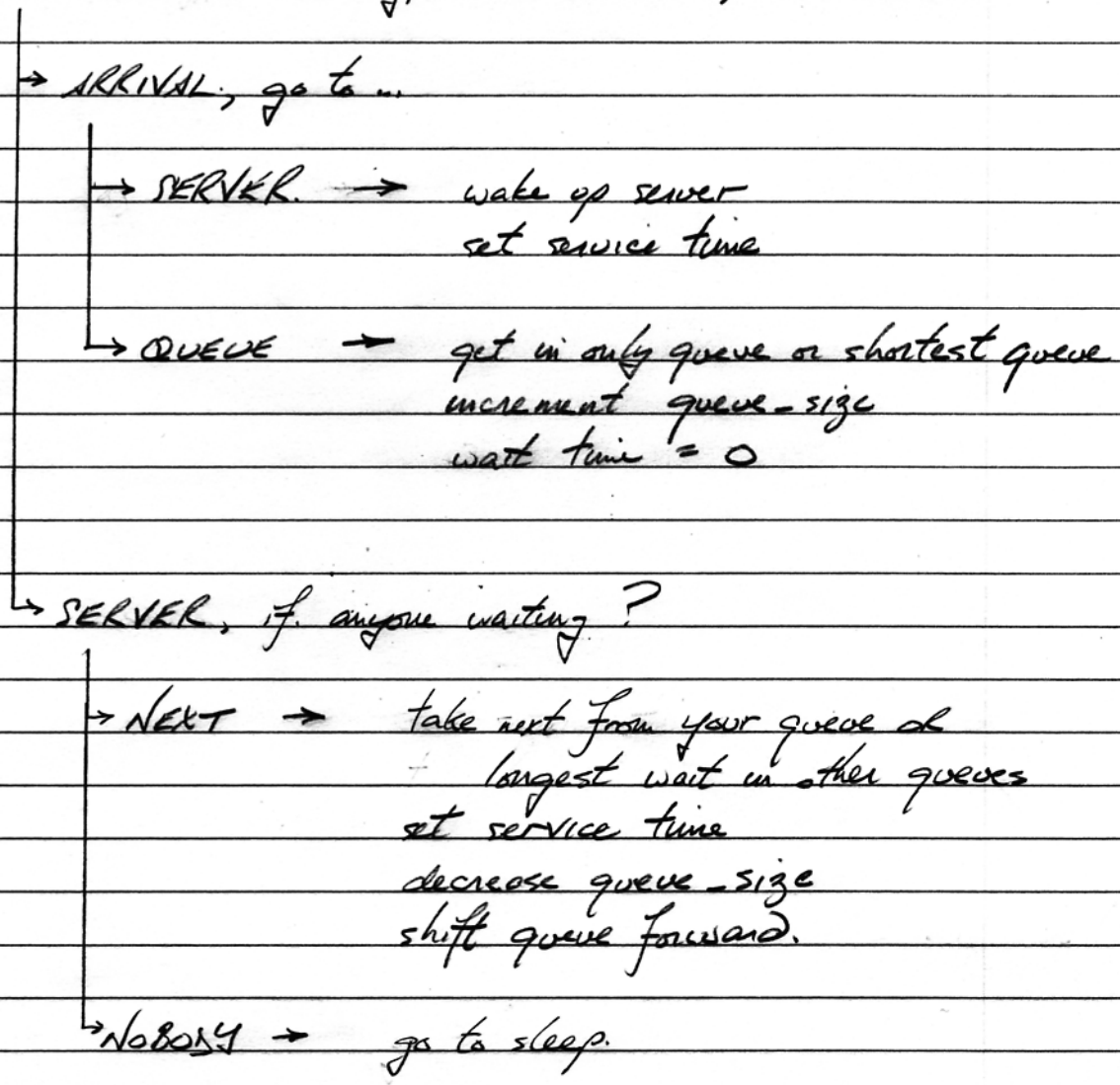


B) EVENT. FLOWCHART.

- determine next event type: server done, or arrival



C) SYSTEM PARAMETERS.

- Nevents: how many do you need for good stats.
- Nservers:
- queue-max: don't overflow your queues
- μ_A : μ for arrival time
- μ_S : μ for service time = 1.